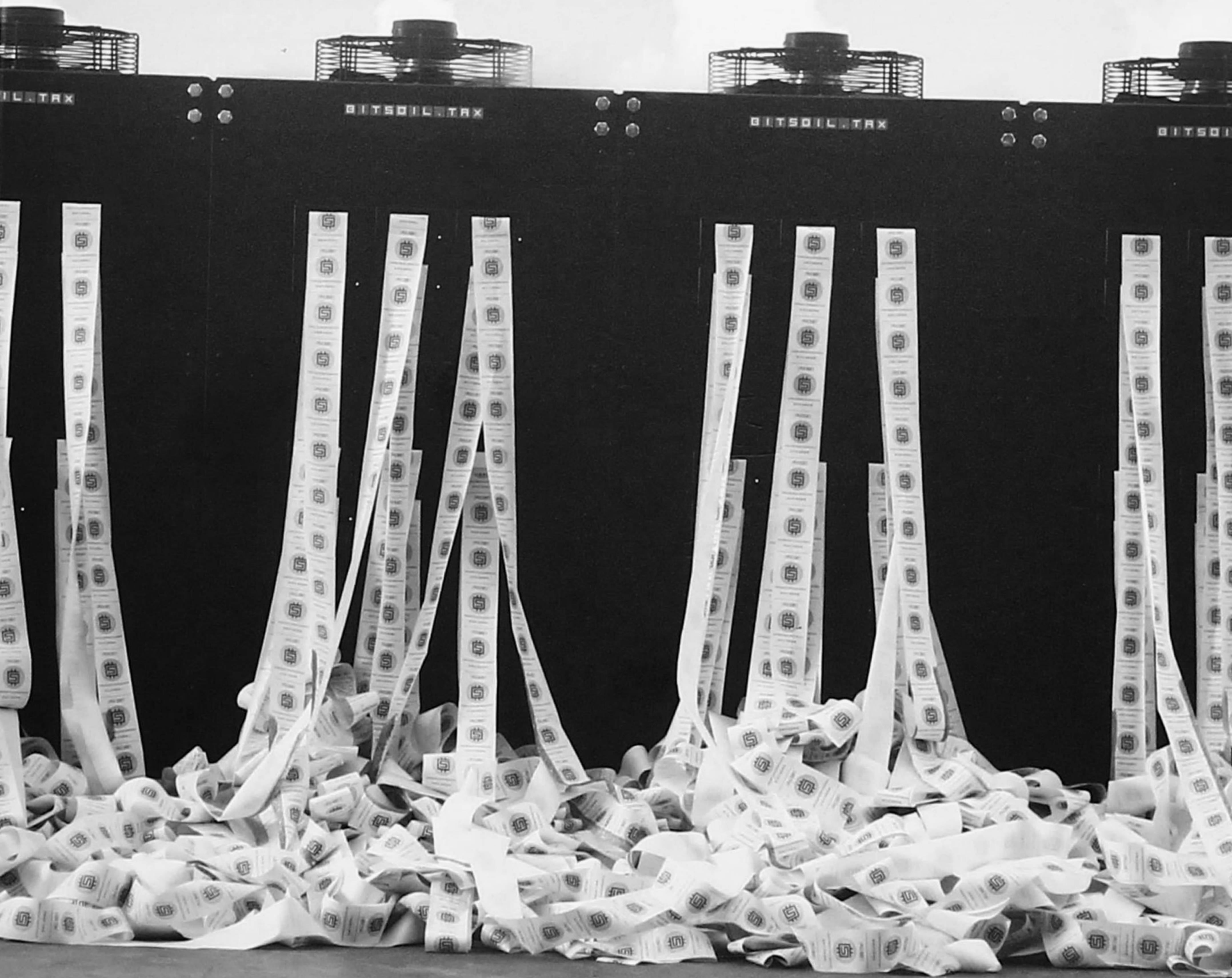


CyberArts 2018

Prix Ars Electronica

 **STARTS**
PRIZE '18



 **ARS ELECTRONICA**

**HATJE
CANTZ**

Hannes Leopoldseder · Christine Schöpf · Gerfried Stocker

CyberArts 2018

International Compendium

Prix Ars Electronica

Computer Animation · Interactive Art + · Digital Communities
Visionary Pioneers of Media Art · u19-CREATE YOUR WORLD

STARTS Prize '18

Grand Prize of the European Commission honoring Innovation
in Technology, Industry and Society stimulated by the Arts

Contents

Prix Ars Electronica 2018

- 11 Christine Schöpf, Gerfried Stocker – Prix Ars Electronica 2018
- 12 Hannes Leopoldseder – Imperfection is Beauty

COMPUTER ANIMATION

- 18 **The Fall** – Statement of the Computer Animation Jury
- 22 Mathilde Lavenne – **TROPICS** · Golden Nica
- 26 Hayoun Kwon – **489 Years**
- 28 Boris Labbé – **La Chute / The Fall**
- 30 Shirley Bruno – **An Excavation of Us**
- 32 Peter Burr, Mark Fingerhut, and FORMA – **Descent**
- 34 Andrew Thomas Huang – **Flesh Nest**
- 36 Ash Thorp – **Ghost in the Shell Reel**
- 38 Marta Pajek – **Impossible Figures and Other Stories II**
- 40 Réka Bucsi – **LOVE**
- 42 James Paterson – **Norman**
- 44 Renata Gąsiorowska – **Pussy**
- 46 Markos Kay – **Quantum Fluctuations**
- 48 Akinori Goto – **Rediscovery of Anima**
- 50 Daisy Jacobs – **The Full Story**
- 52 John Gerrard – **Western Flag (Spindletop, Texas) 2017**

INTERACTIVE ART +

- 56 **Navigating Shifting Ecologies with Empathy** – Statement of the INTERACTIVE ART + Jury
- 60 LarbitsSisters – **BitSoil Popup Tax & Hack Campaign** · Golden Nica
- 64 Kohei Ogawa, Itsuki Doi, Takashi Ikegami, and Hiroshi Ishiguro – **Alter**
- 66 Mary Flanagan – **[help me know the truth]**
- 68 Nao Tokui, Shoya Dozono / Qosmo – **AI DJ Project**
A dialog between human and AI through music
- 70 Kristin McWharter – **Conspiracy: Conjoining the Virtual**
- 72 Etsuko Ichihara – **Digital Shaman Project**
- 74 Georgie Pinn (Electric Puppet), Kendyl Rossi – **ECHO**
- 76 Ei Wada + Nicos Orchest-Lab – **ELECTRONICOS FANTASTICOS!**
- 78 Manuel Beltrán – **Institute of Human Obsolescence**
- 80 Yassine Khaled – **Monitor Man**
- 82 Sarah Petkus – **Mother of Machine**
- 84 Antoinette de Jong & Robert Knoth – **Poppy Interactive**
War and Organized Crime Gone Global
- 86 Quadrature – **Positions of the Unknown**
- 88 Richi Owaki, Yamaguchi Center for Arts and Media [YCAM] – **The Other in You**
- 90 Ursula Damm – **Turnstile**

DIGITAL COMMUNITIES

- 94 **Community Visions** – Statement of the Digital Communities Jury
- 98 **Bellingcat** · Golden Nica
- 100 **Anti-Racism Movement (ARM)**
- 102 **g0v.tw**
- 104 **858 Archive – The Mosireen Media Collective**
- 106 **Aboriginal Territories in Cyberspace (AbTeC)**
- 108 **Arab Digital Expression Foundation – ADEF**
- 110 **Digua Community (Sweet Potato Community) 地瓜社区**
- 112 **EHRI Online Portal**
- 114 **The Institute of Network Cultures (INC)**
- 116 **MuckRock**
- 118 **p5.js**
- 120 **PetaBencana.id**
- 122 **Queering the Map**
- 124 **Radio Garden**
- 126 **TIC-as Centroamérica**

VISIONARY PIONEERS OF MEDIA ART

- 130 **Visionary Pioneers of Media Art 2018** – Leonardo/ISAST
The International Society for the Arts, Sciences and Technology
- 131 **Leonardo–Coaching Global Culture** by Derrick de Kerckhove
- 133 **Toward a Forest Ecology of Networked Knowledge, Innovation and Artistic Creation:
Enabling New Villages of Collaboration Among Organizations and Individuals Bridging
the Arts, Sciences, Engineering and Medicine**

u19–CREATE YOUR WORLD

- 146 **Rise to the Future** – Statement of the u19 – CREATE YOUR WORLD Jury
 - 150 Lorenz Gonsa, Martin Hatler, Samuel Stallybrass, Vincent Thierry / Five Hours of Sleep
Levers & Buttons · Golden Nica
 - 152 Christoph Amon, Christian Janßen, Florian Kristof, David Stadlmann – **Smart CUP**
 - 153 Students at HTBLVA Ortweinschule – **//movingshapes;**
 - 154 Kindermannngasse Elementary School – **Max in Gefahr**
 - 155 Leon Haberleithner – **Rise to the Future**
 - 156 Jakob Ammerer, Patrick Blagojevic, Jakob Gerlitz, Benita Stampfer, Florian Steiner, Aida Suljic
Das Schallkraftwerk
 - 157 Boris Cergic, Valentin Rezsnyak – **FotoFlex**
 - 158 Sonja Groiss, Anna Kaufmann – **Generation Y**
 - 159 Susanne Weissenböck – **Good Night, Mary**
 - 160 Antonia Beck, Nora Erös, Tobias Gruber, Clemens Makoschitz, Tobias Micko, Sebastian Schreibermaier
Icarus_thegame
 - 161 Clemens Grossberger, Isabella Hundstorfer, Markus Petzke, Dominik Schicketanz,
Tobias Teichmann, Thomas Übellacker – **Maladidea**
 - 162 Alex Lazarov – **NO FACE EMOJI**
 - 163 Yasmin Litschauer, Chiara Mazanec, Aisling Pircher, Laura Scheidl, Johannes Zottele
Pounding Heart
 - 164 Gregor Franz, Lara Rabitsch, Johannes Rass, Julian Schmiederer – **schuldICH?**
 - 165 Cornelia Lobmeier, Andreas Sigl, Verena Wolfsöldner – **Solares Kühlen für Nicaragua**
 - 166 Samuel Daurer, Ämilian Mayrhofer – **out of tune** · netidee SPECIAL PRIZE 2018
-
- 170 Prix Ars Electronica 2018–Jury
 - 176 Digital Communities 2018–Advisory Board

Contents

STARTS Prize '18

Innovation at the nexus of **Science, Technology and the ARTS**

- 180 **STARTS–Science, Technology and the ARTS** – Introduction
- 182 **Anticipatory Art Sci Futurists** – Joint statement of the STARTS Prize Jury and the STARTS Prize Nomination Committee

STARTS Prize '18 · GRAND PRIZE · Artistic Exploration

- 188 Giulia Tomasello – **Future Flora – Celebrating Female Biophilia**

STARTS Prize '18 · GRAND PRIZE · Innovative Collaboration

- 192 MX3D & Joris Laarman Lab – **Amsterdam's 3D Printed Steel Bridge**

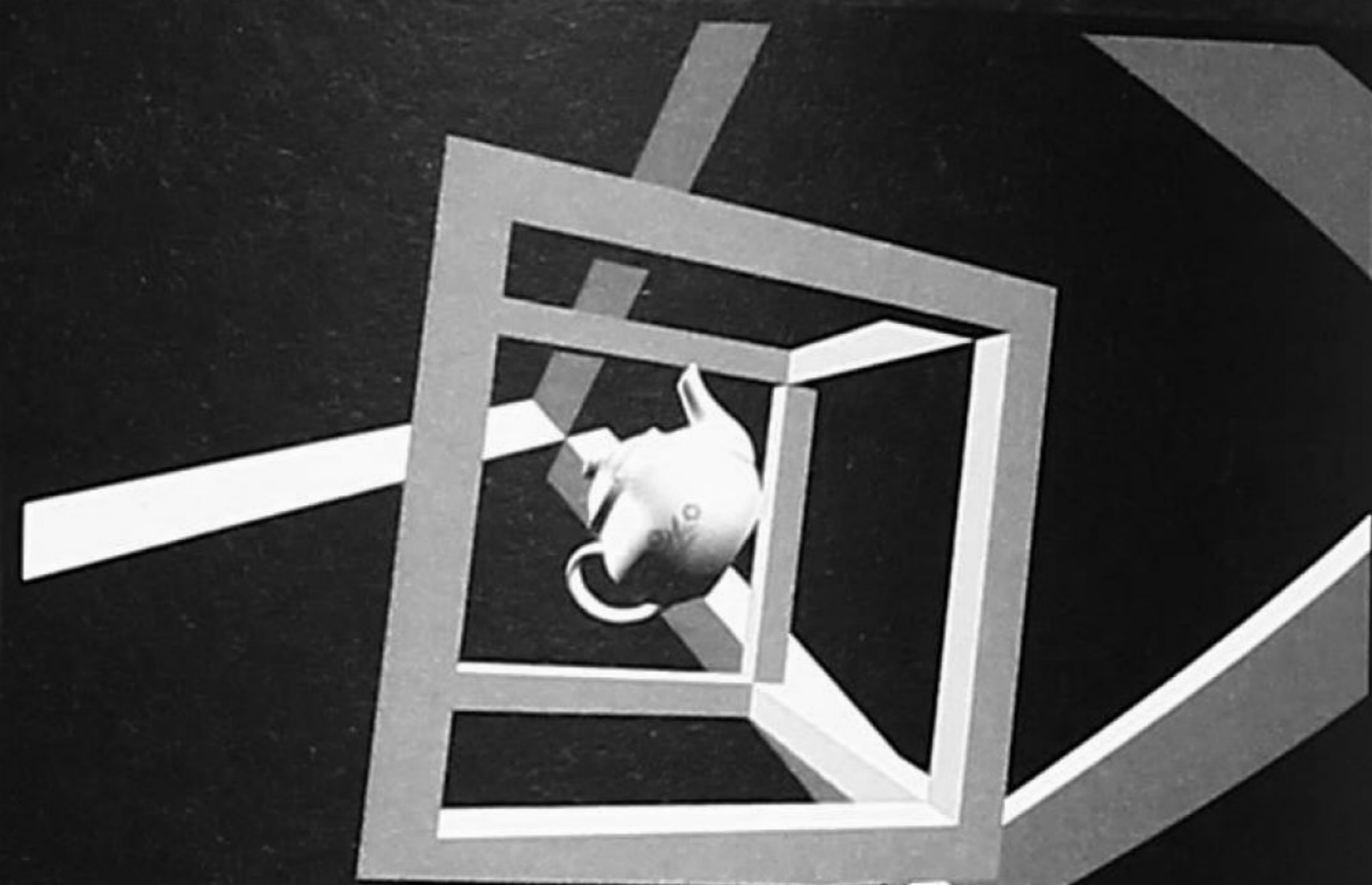
STARTS Prize '18 · HONORARY MENTIONS

- 198 Hayoun Kwon – **489 Years**
- 200 Kristina Tsvetanova, Slavi Slavev / BLITAB Technology GmbH
BLITAB–the innovative tablet for the blind
- 202 Ei Wada + Nicos Orchest-Lab – **ELECTRONICOS FANTASTICOS!**
- 204 Maxim Kuzin, ATOM – **Fennec Turbine**
- 206 FluidSolids® AG – **FluidSolids®**
- 208 Making Sense Team – **Making Sense–Citizen Sensing Toolkit**
- 210 Rhizomatiks Research, ELEVENPLAY, evala, Takayuki Fujimoto (Kinsei R&D) – **phosphere**
- 212 Morphing Matter Lab at Carnegie Mellon University – **Printed Paper Actuator**
- 214 Pol Jeremias Vila, Iñigo Quilez / Beautypi – **Shadertoy**
- 216 Lucy McRae – **The Institute of Isolation**

STARTS Prize '18 · NOMINATIONS

- 220 Kohei Ogawa, Itsuki Doi, Takashi Ikegami, and Hiroshi Ishiguro – **Alter**
- 221 Refik Anadol Studio – **Archive Dreaming**
- 222 Natsumi Kato, Hiroyuki Osone, Yoichi Ochiai – **DeepWear**
- 223 Etsuko Ichihara – **Digital Shaman Project**
- 224 Majd Almashharawi – **GreenCake Block**
- 225 Hyphen-Labs / Carmen Aguilar y Wedge, Ashley Baccus-Clark, Ece Tankal, Nitzan Bartov
NeuroSpeculative AfroFeminism
- 226 James Paterson – **Norman**
- 227 Andrew Styan – **Off Grid**
- 228 Yasmin Litschauer, Chiara Mazanec, Aisling Pircher, Laura Scheidl, Johannes Zottele
Pounding Heart
- 229 Markos Kay – **Quantum Fluctuations**
- 230 **Radio Garden**
- 231 Self-Assembly Lab, MIT + Christophe Guberan + Steelcase – **Rapid Liquid Printing**
- 232 Akinori Goto – **Rediscovery of Anima**
- 233 Future Robotics Technology Center (fuRo), Shunji Yamanaka – **RidRoid “CanguRo”**
- 234 Greg Dunn, Brian Edwards, Will Drinker– **Self Reflected**
- 235 Dyne.org – **Social Wallet**
- 236 Adam Harvey – **VFRAME, Visual Forensics and Advanced Metadata Extraction**
- 237 Joey Lee, Benedikt Groß, Raphael Reimann, MESO Digital Interiors, David Leonard
Who Wants to Be a Self-Driving Car?

- 238 STARTS Prize '18–Jury
- 241 STARTS Prize '18–Nomination Committee
- 243 STARTS Prize '18–International Advisors



Aboriginal Territories in Cyberspace (AbTeC)

<http://abtec.org>

Aboriginal Territories in Cyberspace (AbTeC) is an artist-led, Aboriginally determined research-creation network whose goal is to ensure Indigenous presence in the websites, video games, virtual environments, and social media platforms that make up cyberspace. Our community is composed of artists, activists, academics, technologists, youth, and elders from North America and Oceania.

AbTeC has multiple nodes and components: from AbTeC Island, our virtual headquarters in the massively shared online environment of Second Life, to our studio/lab at Concordia University in Montreal, to computer rooms across Turtle Island (North America), the community works on many projects. Our "Skins Workshops in Indigenous Storytelling and Digital Media" teach Indigenous youth how to make video games (in 200 hours) or machinima (in 30 hours), and have spawned offshoot workshops in programming, virtual world navigation, and character design. Their goal is to empower Indigenous youth to be producers—not just consumers—of digital media, building capacity in our community as we break down stereotypes. Artist residencies support the creation of new artworks, such as interactive virtual reality environments and machinima series. These works, the games, and more have been exhib-

ited and screened internationally. AbTeC members also publish extensively, give interviews to both the press and student scholars, and lecture widely to inform Indigenous and non-Indigenous popular and academic audiences.

In 2014, AbTeC launched the "Initiative for Indigenous Futures (IIF)", reframing our activities to focus on the future of Indigenous communities. Can we use concrete dreaming about the future to help understand how to meet the challenges our communities face today? We've thus added to our activities an annual "Symposium on the Future Imaginary" among other new initiatives.

We also work towards influencing network culture and technology at large. That culture is heavily Euro- and North America-centric, and the technology it has produced exhibits marked biases towards the many cultures that exist outside that context. As we work with Indigenous creators, AbTeC expects to see an Indigenous influence on the way cyberspace is conceptualized, designed and materialized.

Supported by:
Concordia University
Hexagram Institute for Research/Creation in Arts and Technology
Social Science and Humanities Research Council
Fonds de recherche du Québec—Société et culture

Aboriginal Territories in Cyberspace (AbTeC) began with a project called *CyberPowWow*, a hybrid website, chatspace, exhibition, library, and community event created by and for Indigenous artists. The project ran from 1997 to 2004. In 2005, Indigenous media artists Skawennati and Jason Edward Lewis launched AbTeC to encourage other Indigenous artists to use digital and networked media tools to create art and to populate cyberspace with Indigenous imagery, sounds and ideas. Urged by our elders to work with our youth, we established the "Skins Workshops" in 2008, which we have run in Kahnawake, Montreal, Toronto, Yellowknife, Regina, Vancouver, and Honolulu. We have won several Best New Media awards at the imagineNATIVE Film & Media Festival, as well as an Ashoka Changemakers award. In 2014, AbTeC founded the Initiative for Indigenous Futures (IIF) to develop the AbTeC community into a partnership with cultural organizations and educational institutions. abtec.org/iif